

NOTICE OF PUBLIC MEETING

NOTICE IS GIVEN that matters concerning Riverway issues or the Lower Wisconsin State Riverway Board's program responsibilities or operations specified in the Wisconsin Statutes, which are not on the agenda, may be acted upon if the Lower Wisconsin State Riverway Board determines it is urgent to act. Such matters may be raised as the result of discussions under agenda items: Committee Reports, Other Business and Executive Director's Report.

The Operations Committee of the Lower Wisconsin State Riverway Board will meet on Thursday, April 8, 2010, beginning at 2:00 p.m. The committee will conduct a field inspection in the Town of Roxbury, Dane County. A business meeting will be held at the Public Library, 515 Water St., Sauk City, Wisconsin, beginning at 4:00 p.m. The purpose of the meeting shall be to consider permit requests. Other committee business may be conducted if necessary. The itinerary/agenda are listed below.

ITINERARY

- 2:00 p.m. Meet at the Sauk City Public Library (rear parking lot), 515 Water St.
- 2:15 p.m. Field inspection in Town of Roxbury, Dane County
- 4:00 p.m. Business meeting
- 4:30 p.m. Adjournment

AGENDA

1. Call to order
2. Acknowledgment of public meeting notice
3. Consideration of permit requests
 - Crystal/Fish/Mud Lake District (structure)(Town of Roxbury, Dane County)
 - Timmerman (management/amendment)(Towns of Buena Vista & Orion, Richland County)
 - ATC (utility)(tentative)(Town of Spring Green, Sauk County & Town of Arena, Iowa County)
4. Other business
 - Permits issued by Executive Director
 - =Kussmaul (management/extension)(Town of Millville, Grant County)
 - =Wachter (timber/extension)(Town of Millville, Grant County)
 - =Williamson(timber)(Town of Eagle, Richland County)
5. Adjournment

For further information regarding the April 8th meeting of the LWSRB Operations Committee, contact Mark E. Cupp, Executive Director, Lower Wisconsin State Riverway Board, 202 N. Wisconsin Avenue, Muscoda, WI 53573, or by calling (608) 739-3188 or 1-800-221-3792.

END